

# St. Kitts and Nevis Heritage and Culture

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# Goals

Using freely available open source platforms, we implement two different types of user friendly platforms to increase community participation and visible outreach in research:

- Crowd sourcing heritage perceptions
- Database management of diverse heritage data

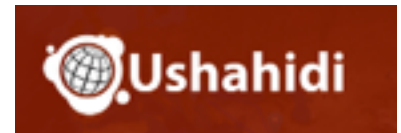
## Crowd Sourcing: An interactive tool for mapping heritage and culture

- Collecting and including public perceptions of heritage
- Promoting discussion on community places of value
- Engaging communities, academia, public institutions and cultural centers



# Crowdsourcing: an overview

- Data collection: a tool (*website, platform, mobile app*) for the “crowd” to submit information
  - Reports: categories, locations, pictures, geo-tagging, value, free text
- Analysis:
  - Data filtering
  - Data aggregation
  - Knowledge discovery
- Challenges:
  - effective interface and tool
  - quality control
  - incentives to engage the local community



# Current Implementation and Uses

- Define data to be collected
- Establish quality control and maintenance
- Administrator workshop
- Media and public dissemination
- Follow up



# Future Uses:

- St. Kitts implementation:
  - workshop for administrators
  - media campaign
- Possible implementation in other context or islands



# Arches: A platform for diverse data management and visualization

- Database platform based on CIDOC-CRM ontologies
- Data is connected through graphs
- Flexible identification and inventory of multidisciplinary data
- Spatial visualization of data



# Arches Overview:

- Arches Server
  - Core system
  - Manages information stored in database
- Arches Data Packages
  - Modeled graphs of data (archaeological, heritage, site, artifact, person)
  - User Interface





# Current Implementation and Uses

- define vocabularies and thesauri
- set up graph documents
- load data into package and arches
- customize for personal use
- quality control: admin rights



# Future Uses

- Example of archaeology sites in St. Kitts
- Possible outreach, educational and visibility tool of Nexus, Hera, island networks, etc.



# Research benefits: Networks, Crowds, and Heritage Management

- Connectedness: Internet & web, Global communication, News and information
- Decentralized information: Diversity of opinions
- Dynamic evaluation of perception and values



# Questions?

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Pictures from personal collection and Ushahidi.com and Archesproject.org



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# GOING FURTHER!



# CIDOC-CRM

“provides definitions and a formal structure for describing the implicit and explicit concepts and relationships used in cultural heritage documentation”

- Semantic glue
  - creates extensive framework that any cultural heritage information can be mapped to
  - Creates understanding between different heritage information and sources

**Official release:** [http://www.cidoc-crm.org/official\\_release\\_cidoc.html](http://www.cidoc-crm.org/official_release_cidoc.html)



# Example

Property id	Property Name
P1	is identified by (identifies)
P2	has type (is type of)
P3	has note
P4	has time-span (is time-span of)
P7	took place at (witnessed)
P10	falls within (contains)
P12	occurred in the presence of (was present at)
P11	- had participant (participated in)
P14	- - carried out by (performed)
P16	- used specific object (was used for)
P31	- has modified (was modified by)
P108	- - has produced (was produced by)
P92	- brought into existence (was brought into existence by)
P108	- - has produced (was produced by)
P94	- - has created (was created by)
P93	- took out of existence (was taken out of existence by)
P15	was influenced by (influenced)
P16	- used specific object (was used for)
P20	had specific purpose (was purpose of)
P43	has dimension (is dimension of)
P46	is composed of (forms part of)
P59	has section (is located on or within)
P67	refers to ( is referred to by)
P75	possesses (is possessed by)
P81	ongoing throughout
P82	at some time within
P89	falls within (contains)
P104	is subject to (applies to)
P106	is composed of (forms part of)
P107	has current or former member (is current or former member of)
P127	has broader term (has narrower term)
P128	carries (is carried by)
P130	shows features of (features are also found on)
P140	assigned attribute to (was attributed by)
P141	assigned (was assigned by)
P148	has component (is component of)

CRM Entity		
E1		
E2	-	Temporal Entity
E4	-	- Period
E5	-	- - Event
E7	-	- - - Activity
E11	-	- - - Modification
E12	-	- - - - Production
E13	-	- - - - - Attribute Assignment
E65	-	- - - - - Creation
E63	-	- - - - - Beginning of Existence
E12	-	- - - - - Production
E65	-	- - - - - Creation
E64	-	- - - - - End of Existence
E77	-	- Persistent Item
E70	-	- - Thing
E72	-	- - - Legal Object
E18	-	- - - - Physical Thing
E24	-	- - - - - Physical Man-Made Thing
E90	-	- - - - - Symbolic Object
E71	-	- - - - - Man-Made Thing
E24	-	- - - - - Physical Man-Made Thing
E28	-	- - - - - Conceptual Object
E89	-	- - - - - Propositional Object
E30	-	- - - - - - Right
E73	-	- - - - - - Information Object
E90	-	- - - - - - Symbolic Object
E41	-	- - - - - - Appellation
E73	-	- - - - - - Information Object
E55	-	- - - - - - Type
E39	-	- - Actor
E74	-	- - - Group
E52	-	- Time-Span
E53	-	- Place
E54	-	- Dimension
E59	-	- Primitive Value
E61	-	- Time Primitive
E62	-	- String

# Example of Arches Resource Graph

- Resource Graph: refers to class of heritage records.
  - defines the set of resource types to include in inventory and terms that describe them.
- A resource is archaeological, built, landscape, immovable heritage, organization, person



# Example of Arches Resource Graph

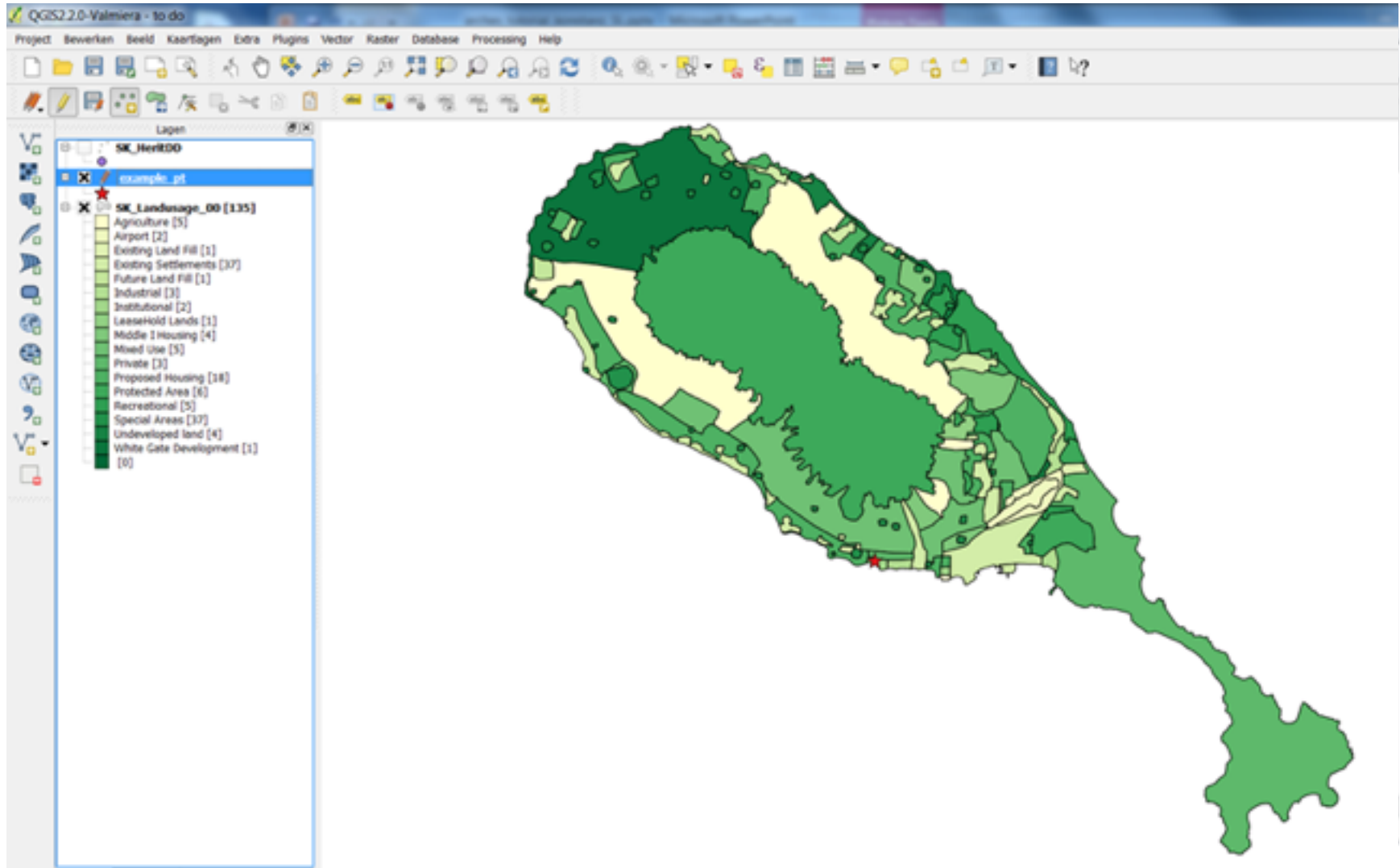
## User Defined

<b>Heritage Resources</b>
– Archaeological Heritage (element)
– Archaeological Heritage (site)
– Architectural Heritage
– Landscape Heritage
– Maritime Heritage
<b>Activities</b>
– Investigation activity
– Management activity
– Designation and protection activity
– Historical event
<b>Documents</b>
– Document
– Image
<b>Actors</b>
– Person
– Organization

## Arches Defined

1	ARCHAEOLOGICAL HERITAGE (ARTIFACT).E18
2	ARCHAEOLOGICAL HERITAGE (SITE).E27
3	ARCHITECTURAL HERITAGE.E18
4	LANDSCAPE HERITAGE.E27
5	MARITIME HERITAGE.E18
6	INVESTIGATION.E7
7	MANAGEMENT.E7
8	DESIGNATION AND PROTECTION.E7
9	HISTORICAL EVENT.E5
10	DOCUMENT.E31
11	IMAGE.E38
12	PERSON.E21
13	ORGANIZATION.E74

# Example of Bloody Point, Challenges



# Modified Example of CIDOC\_CRM

E52 Time-Span

E53 Place

*St. Kitts*

Actor  
(past)

Actor

Actor

P11

P14



Archaeological

Natural

to by

ted

# Technical Background

- Development:
  - Python
  - Javascript
- Core components:
  - PostGIS
  - ElasticSearch
  - ExtJS
  - OpenLayers



# Arches development roadmap

- Import/Export Improvements
- Implement more advanced security model
- Create Geometries from GPS Data
- Arches Graphing Web Interface
- Run Multiple Packages from a Single Arches Instance
- Application Logging
- User Settings
- Admin UI Improvements
- Improve Representation of Spatial-Temporal Relationships
- Arches mobile app
- Improve temporal based searching



# Key Points to take Away

- Arches represents a flexible, open source inventory system
- It can be customized to fit needs of project
- It is not a GIS or does it have any analytical tools
- It organizes data and creates communal semantic framework

